



The Great Orme, Llandudno

*"Uncover the secrets of the Great Orme!
This accessible walk boasts of amazing views
towards Anglesey, is tarmacked and has plenty
of seats for the less active or for young visitors -
making it the ideal walk for the whole family."*
GRUFF OWEN, WALES COAST PATH OFFICER

Start and Finish:

The Rest and be Thankful café on the Great Orme
to West Shore promenade

Distance:

4km / 2 miles from Rest and Be Thankful café to
West Shore promenade.
Extended walk: From West Shore promenade via the
tram station a tram ride back up to the Great Orme summit
complex and a walk back up to the Rest and be Thankful café
is 5km / 3 miles

Information:

Start your walk at the Rest and be Thankful café carpark where
you will find the augmented reality experience panel. Use the
Wales Coast Path app on your mobile device (smart phone or
tablet) to meet rare butterflies and play a Second World War
training game! Follow the path by turning right out of the café
carpark. The path follows Marine Drive pavement around the
Great Orme to the West Shore promenade - there are toilets,
cafes, playground and a beach. Return on the same path.

To extend your walk follow the "invalid's walk" path at the back
of Llandudno town. Start by the old toll house at West Shore
towards North Shore, Llandudno's main beach with it's long
Victorian Pier and wide promenade. This walk starts with a
steep climb (not suitable for wheelchairs) and goes through
Haulfre Gardens, enjoy panoramic views towards Conwy and
over Llandudno. Take a tram from the Great Orme Tram station
back up the Great Orme summit complex where a footpath
takes you to the Rest and be Thankful cafe.

Along the way...

Look out for goats, butterflies and unique geological features.

Plan your visit:

REST AND BE THANKFUL CAFÉ: restandbethankful.net
THE GREAT ORME TRAMWAY: greatormetramway.co.uk
PUBLIC TRANSPORT: traveline.cymru
TOURISM WEBSITE: visitllandudno.org.uk

Before you leave:

Download the Wales Coast Path app at home
to experience the area in Augmented Reality.

